

CITY OF ROCKVILLE
Department of Recreation and Parks
PLAYING RULES FOR CO-REC COACH PITCH BASEBALL
LEAGUE

I. THE GAME

1. The official rules of baseball National Federation of State High Schools shall govern all play except as amended in these rules and regulations.
2. Each game will be five (5) innings or 65 minutes of playing time.
3. In case of inclement weather or suspension of game, an official game will be two (2) complete innings.
4. Scores and standing will not be kept in the Co-Rec Coach Pitch Baseball League.
5. Protests are not allowed.
6. The field supervisor/umpire will have complete authority at the field.

II. FIELD DIMENSIONS

1. The distance between bases will be forty-five (45) feet.
2. The pitchers defensive position must be assumed at a minimum distance of thirty-five (35) feet from home plate.

III. EQUIPMENT

1. Equipment will be provided by the City of Rockville, Department of Recreation and Parks.
2. Shoes must be worn at all times. No player shall wear shoes with metal spikes or metal cleats.
3. Only official T-ball bats will be used. Wooden bats are not permitted.

IV. TEAM COMPOSITION AND PLAY

1. Players:
 - a) A minimum of seven (7) players to start the game. Maximum of ten (10) players on the field to play (4 outfielders or 3 outfielders and a short fielder). All outfielders must assume their defensive position out of the infields, or beyond a designated area, defined by the umpire.

- b) Each player must play at least two (2) innings in the field during the game.
 - c) The wildcat batting order system will be used. Teams will bat through their entire roster. The batting order may not be changed during the game.
2. Substitutions:
- a) A player may enter or leave the field or position at any time (free substitution).
 - b) The pitcher, catcher, and first baseman positions must be changed every inning. Once a player has played either of these positions, he or she cannot return to that same position for the remainder of the game; however, a player may play all three positions in the game.

V. PLAYING RULES

1. Each coach will pitch to their own team batters. The batter must make contact with the ball and hit it beyond the ten foot arc in front of home plate to be considered a hit. If the batter does not make contact after eight pitches or five swings, a tee will be placed on home plate and the batter will hit a ball off the tee.
2. An inning will end after eight (8) batters or three (3) outs. The manager of the team must notify the umpire when the eighth batter comes to the plate. The sides change regardless of the number of outs at this time.
3. Three (3) swinging strikes constitute an out. Foul balls on the last swing do not count as a strikeout.
4. Bunting will not be permitted.
5. There is no infield fly rule.
6. A ball must go at least ten feet to be considered a hit – less than ten feet will be considered a strike.
7. Sliding, leading off bases, and base stealing are not permitted; violating this rule will result in an automatic out.
8. Play ends when the pitcher has the ball in the 8-foot radius of the pitching plate or the ball is overthrown and goes out of play. A runner who is at least halfway toward the next base when the pitcher recovers the ball shall advance to that base.
9. The catcher may not block the plate when making a play at home plate.
10. Base runners must touch all bases; a runner missing any bases, as called by the umpire, shall be declared out.

11. Throwing the bat will result in a warning from the umpire for the first infraction per team and an automatic out for each succeeding infraction.
12. Play stops in the following situations: 1) when the ball reaches the first baseman prior to the batter runner; 2) when a batted ball is caught in the air by any defensive player; 3) on a force out to any base.

VI. VIOLATIONS OF MODIFICATIONS

1. Any violations of these rules should immediately be corrected before the game continues.
12. Continued violation of these rules may result in the coach being removed from the game.

VII. MANAGER/SPECTATOR RESPONSIBILITIES

1. Managers must have team line-up ready upon arrival at the field.
2. All managers are responsible for their teams taking the field promptly before games and vacating the field and dugout area promptly after games.
3. Each manager shall designate a “dugout dad” or “dugout mom” to be responsible for bench conduct by the players.
4. All players must remain in the dugout area during the game.
5. Managers are responsible for the behavior of their team players and parents. Sportsmanship is mandatory in all aspects of the game. Chanting (yelling in unison) or heckling of the other team or its players is not permitted.
6. Smoking is not allowed in the field or dugout area.
7. Alcoholic beverages are not permitted on the premises.